ENG1001 Engineering Design 1

Structure & Loads

Determine forces that act on structures causing it to deform, bend, and stretch Forces push/pull on objects

Structures are loaded by:

- > Dead loads permanent fixed loads (all fixed attachments i.e partitions, tiles etc)
- > Live loads Temporary or transient loads (Removable loads i.e people, furniture)
 Dead and live loads are vertical forces due to gravity (gravity gives weight to objects). Objects experience force of gravity directed to centre of earth
- > Wind loads Act in any direction, act inside and out, are a function of:

Building size and shape, height off ground, geographical location, surrounding obstructions

Commented [tr1]: Earthquake loads Earth pressure loads (basement walls) Liquid loads (bridge piers) Thermal loads

Commented [tr2]:

Force (or weight) = mass*gravity
Units: N (newtons) = kg*m/s²

Commented [tr3]: More streamlined the shape, the less the force

- Load Path

Route along which applied loads are transferred to support (ground)

Vary as function of structure (bird on roof, weight on roof sheet to purlins to truss to ground)

Load transfer

Process of load transfer involves structural actions

Process		Structural actions	Deformation	
1	8	Axial or	squashing	
	1	tension	stretching	
2	my & give	bending	curving	
3	TO	shear	distortion	
4	(SEE SEE)	torque	twisting	

One face squashes, other stretches

Commented [tr4]: Moments cause bending, curving Torque causes twisting

Structural Forms	Structural Actions	Load transfer	
Arches (domes)	Compression	Axial compression – Vertical loads are turned into radial compression force which are then reacted by the abutments	S
Beams (slabs)	Bending & shear	Horizontal member supporting vertical loads; materials that transfer both tensile and compressive stresses (timber, steel) Beams transfer load by bending	
Cables (membranes)	Tension	Axial tensions	
Trusses (space frame)	pace compression Truss transfer load by members being in either tension or compression		

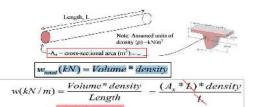
- Calculating loads dead (self weight) and live loads

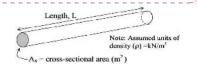
Water = 1000kg/m^3 (10kN/m^3) Concrete = 2400 kg/m^3 (24kN/m^3) Steel = 7850 kg/m^3 (78.5kN/m^3)

Self-Weight (kN) = $W_{total}(kN)$ = Volume * density Self-Weight (kN/m) = W(kN/m) = A_x * density

Commented [tr5]: use line models

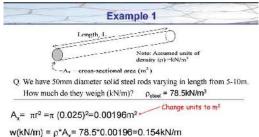
Self weight of a member



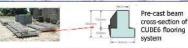


Check units: $w(kN/m) = A_x * density$

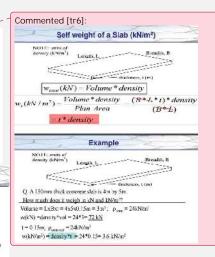
$$\frac{[kN]}{[m]} = [m^2] * \frac{[kN]}{[m^3]} = kN/m \Rightarrow OK$$





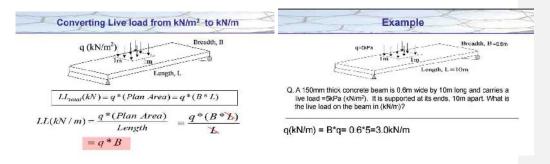


Q. A concrete precast floor beam is shown above. It's length will vary depending on its design location. How much does the beam we'gh in kN/m?



Calculating Live loads

 $kPa = kN/m^2$ e.g. 3kPa = 3x100kg people standing In every m^2



Converting units

E.g. Water = 1000kg/m^3 (10kN/m^3) Show in g/cm^3

$$\Rightarrow 1000 \frac{\text{kg}}{\text{m}^3} = \frac{1000 (1000 \text{ g})}{(1000 \text{ m})^3} = \frac{10^6}{10^6} \frac{\text{g}}{\text{cm}^3} = \frac{1}{9} / \text{cm}^3$$

Calculating Reactions

dealised Loads					
Type of load	Simple Structural Model				
Point Loads	△ P(kN) L(m)	Single arrow at concentrated force			
Uniformly Distributed (line) Loads	w (kN/m) L (m)	Load per m length of beam (kN/m) In 3D: area load (kN/m²) kPa acting on plan area (
Applied Loads/moment	M (kNm)	Result of two applied forces not being in line Moment=Force*d (Nm)			

Commented [tr9]: Common units of Load kN – concentrated/point load kN/m – line load kN/m² – area load (stress) kNm – applied moment load

Idealised S	Supports	
Type of support	Simple Support Model	Deflected shape
Fixed support	Fixed support provides reactions to prevent translation (forces) & rotation. Force and moment reactions occur	A member cannot translate or rotate at a fixed support There is zero member slope change at a fixed support.
Simple/Pin support	F _x Member cannot translate at support, but can rotate. Only force reactions occur	As long as <u>some</u> rotation is possible, the support is considered a pin/simple support
Roller support	Structure is free to move in one direction & rotate. Support provides one force reaction only to prevent translation in one direction.	Single force reaction is ± restraint. Weight of the structure prevents upwards movement. Lateral movement and rotation allowed i.e through rubberised bearing pads which shear laterally allowing lateral movements while supporting vertical loads w/ minimal compression (need to freely allow for thermal expansion)

Trusses

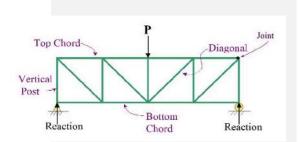
How does a Truss work?

Remember structures carry loads in four ways via structural actions

- > Axial compression or tension (stretching/shortening)
- > Bending (curving)
- > Shear (distortion)
- > Torque (twisting)

be determined using

equilib.



Individual members in a truss experience either axial tension or compression Here, two mathematical assumptions are being made: 1) Trusses are loaded and supported only at joints _

Internally Determinate

2) All joints in a truss are pin joints



Commented [tr12]: Applied loads at stringers, load transfers through stringer to secondary beam member and then appears on truss at joint location

Commented [tr13]: In practice truss joints are usually semi-rigid, if loaded at joints; moments & shear forces are small compared to internal axial forces \therefore simplifying assumption of pin joints is acceptable

External & Internal	I Stability of Trusses			
Convention	Stable Model		Unstable Model	
Externally Stable Supports provide adequate rotational & translational	Stable V		Unstable X (2 roller supports)	
restraint	3 restraints ensure r translation in x and y direction and rotatio	у	No horizontal res	straint
Internally Stable Arrangement of members can carry the applied loads through to support	Fully triangulated :: stable			ated, assume pin ied vertical load we
External & Internal	Determinacy of Tru	usses		
Externally Determinate Supports provide just enough restraint i.e. reactions calculator using equilib.	Externally Determinate (3 unknowns)	Suppo	rnally terminate orts provide restraint	Externally Indeterminate (4 unknowns)
Internally Determinate Member forces can			nally terminate has extra	

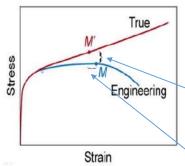
members, so equilib

doesn't provide enough eq^{ns}

Commented [tr14]: Indeterminate trusses have more than one load path

Internally Indeterminate

- Measuring mechanical properties of materials



Blue = Nominal (engineering stress)

Red = true stress

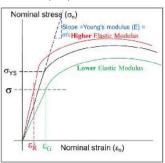
Volume is constant, $L_0A_0 = LA$ >> $A = (L_0A_0/L)$ ∴ True stress, $\sigma_t = F/A = F/(L_0A_0 / L)$ = $(FL / L_0A_0) = (F/A_0)^*(L/L_0)$ = $\sigma_n ((LO + \Delta L / L_0))$ $\sigma_t = \sigma_n (1 + \epsilon_n) > \sigma_n$ Farlier we found that:

Earlier we found that:

 $\varepsilon_t = \ln(1 + \varepsilon_n) < \varepsilon_n$

Actual (true) stress keeps ↑ until final failure

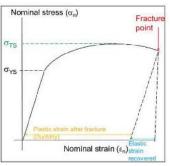
- What properties are we interested in



σYS = Yield stress (Yield strength)
Once plastically deformed, dimensions changed permanently

t = Ev (Hookes Law; valid for the linear Elastic region) $E (= \sigma/\epsilon) - Voung's Modulus$ (Elastic modulus)

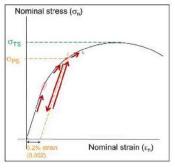
If we stress two materials to same point, higher modulus material will elongate a certain amount, lower modulus material at the same stress will elongate more



 σTS = Tensile strength (Ultimate Tensile Strength – UTS); Occurs at peak

Measuring a specimen after its broken, it doesn't have same strain, it has a smaller strain. Elastic strain has been recovered (as its fully recoverable) which we get back after fracture, where then left w/ plastic strain after fracture (ductility)

∴ Elongation at point of fracture = Ductility + Elastic strain



 σPS = Proof Stress (offset yield strength) ($\sigma 0.2\%$ strain)

E.g.

If we took sample to 0.2% strain then release and reapply the load, we go past initial yield strength and it stays linear (↑ elastic portion of material; yield strength ↑, and once we get past this new yield strength we will plastically deform).

Commented [tr23]: Criteria for failure

Commented [tr24]: We can determine Young's modulus (E) by initial slope; E = σ/ϵ

This impacts stiffness of material; important in deflection limit design, want material to withstand certain force and only deflect certain amount

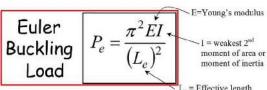
Commented [tr25]: Ductility only looks at plastic strain, we recover some strain from elastic component

Commented [tr26]: This is called work hardening; we strengthen material by plastically deforming it

<u>Buckling</u>

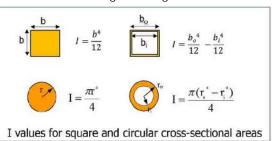
Members under axial compression are usually weaker than that under axial tensions because of buckling (which equates to a member failing)

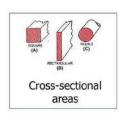
Load at which member buckles or fails is defined by Euler buckling formula

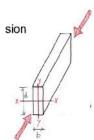




Describes bending/buckling stiffness of a cross-section









Buckling

A section has 2 possible axes which it might buckle (x and y axis, 90° apart) Buckle axes divides region in compression from region in tension

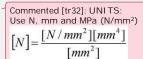
>> A section will always buckle about its least stiff (weaker) axis

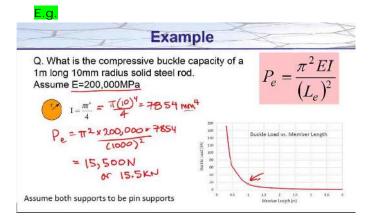
Eulers Buckling

$$P_e = \frac{\pi^2 EI}{\left(L_e\right)^2}$$

E, I and pi are constant :.

$$P_{\rm e} \propto \frac{1}{(L_e)^2}$$





Kinetics

How forces influence acceleration

- Newtons Laws of Motion

- A particle at rest or moving in a straight line w/ constant velocity, will remain in this state provided the particle is not subjected to an unbalanced force
- 2. A particle acted upon by an unbalanced force (F) experiences an acceleration (a) that has the same direction as the force and a magnitude that is directly proportional to the force
- 3. Mutual forces of actions and reaction between two particles are =, opposite and collinear

- FBDs and Dynamics

FBD shows all forces acting on body

- 1. Define coordinate system
- 2. Draw in forces you want to include





- Forces to Consider

Common forces you'd expect to encounter

It's vital we include all relevant forces acting on all masses in our system

Gravity [mg]

F = m*g at sea level

 $g = 10 \text{ m/s}^2$

Normal Force [F_n]

Force between two objects contacting

Normal force between surface of mass and surface its resting on

Always outward from surface

Friction

Acts in opposite direction to movement

F = u * F

u = coefficient of friction (material dependant)

 $F_n = \ normal \ force$

Elastic forces

F = k*x

k = spring coefficient

x = displacement (direction of displacement is important)

Damping

When you move through a fluid it provides damping

Damping acts against direction of motion; linear damping is modelled by:

F = c*v

c = damping coefficient

v = velocity (damping is dependent on velocity)

Particle Rotation

When a body rotates about a fixed axis it experiences two accelerations:

Radial acceleration – proportional to angular velocity

accelerating towards centre

Tangential acceleration – proportional to the angular acceleration accelerating in direction of motion

- Fundamental definitions

Set up rotation coordinate system: CCW = positive

Angular Position:

SI units: radians

$$\theta = \frac{Arc \ Length}{Radius}$$

Angular Displacement:

*Can be vectors

$$\Delta\theta = \theta_2 - \theta_1$$

Angular Velocity:

SI units: radians/second

$$\omega_{ave} = \frac{\Delta\theta}{\Delta t} = \frac{(\theta_2 - \theta_1)}{(t_2 - t_1)}$$
$$\omega = \frac{d\theta}{dt}$$



Red = arc length

Green = Radius

Angular Acceleration:

SI units: radians/second^2

$$\alpha_{ave} = \frac{\Delta \omega}{\Delta t} = \frac{\left(\omega_2 - \omega_1\right)}{\left(t_2 - t_1\right)}$$

$$\alpha = \frac{d\omega}{dt}$$