Marketing Foundations 24108 ('A' grade)

From a 91 student who scored 39.26/40 in the final exam. One of the best notes I've made so far: concise, up-to-date and all you need to know for the exam. REFER to my tips on the next page. (From Spring 2020).

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1 Introduction: (CH1+2)

Marketing is the <u>activity</u>, <u>set of institutions and processes</u> for <u>creating</u>, <u>communicating</u>, <u>delivering and exchanging offerings that have value</u> for <u>customers</u>, <u>clients</u>, <u>partners and the society at large</u>

- Not described as the art of selling things to customers
- Marketing is philosophy that puts the society and customers at the heart of business decisions by thinking about what they want.

Over the past 100 years, marketing has evolved through the following stages:

- Trade lack of product quantity and supply
- Production orientation industrial revolution, marketing focused on mass production
- Sales orientation where a lot of budget spent on advertising Coke
- Market orientation saturated market, important to explore/pioneer new markets by focusing on unmet needs and wants of consumers Apple
- Societal market orientation customers expect businesses to be more responsible to the society Unilever

Evolution of the market and trends is <u>ongoing even today</u>.

But some things don't change, people throughout time have fundamental needs and wants.

- Important for a marketer to understand these for companies to adapt to.

Marketing process:

- Is an ongoing cycle that involves <u>understanding</u> the market to <u>create</u>, <u>communicate</u> and <u>deliver</u> an offering for exchange of value

Marketing involves the concept of exchange which is:

- The mutually beneficial transfer of offering of value between the buyer and seller
- Successful exchange has the following conditions:
 - 1. 2 or more parties must **participate**, each with <u>something of value</u> desired by the other party
 - 2. All parties must **benefit** from the transaction
 - 3. The exchange must meet both parties' **expectations** (e.g. quality or price)

Value: a customer's overall <u>assessment</u> of the <u>utility</u> of an offering based on **perceptions** of what is received and what is given (benefits vs price)

- Refers to the 'total offering' of a product: reputation, quality, features, price, ideals
- Value evolves continually and unique to each individual.

- testing promotional campaigns
 - Videos, interview transcripts, lengthy narrative responses

Two major techniques of qualitative interview:

- Depth Interviews one-on-one dialogue between 2 parties
 - Talking with consumers is a good way for marketers to gain insight about what they don't know. But need to ask the right questions
 - Easy to steer on *and off* the right track
 - BUT expensive, time-consuming
- Focus group interviews:
 - Goal: more natural setting by asking them to have conversations on their own
 - Can elicit rich, deep, detailed information
 - Might get unprecedented answers (unexpectedly find something new through discussion - multiple perspectives)
 - BUT: Can be chaotic, needs good moderator

3.4 Understand the key principles of data collection and analysis, and the subsequent reporting of market research findings to inform marketing decisions.

Once a research project has been designed, it must be implemented in compliance with the design. This requires careful project management.

Population: all of the things of interest to the researcher in the particular MR project Sampling: process of choosing members of the total population Sample: the group chosen for study

- The aim is to achieve a sample that will give results that closely match those that would be obtained were the entire population studied.

Probability sampling: ensures that every member of the population has a known chance of being selected in the sample that will be studied

- I.e. One from each age group in a population

Non-probability sampling: provides no way of knowing the chance of a particular member of the population being chosen as part of the sample

- I.e. selecting whoever you meet, or a specific quota
- Less likely to be representative of the population
- Allow quicker data-collection and hence lower costs

Dissociative reference groups - are groups with which an individual does not wish to be associated or which the individual may wish to leave

- I.e. teenagers want to distinguish themselves from their parents

Opinion leader

- A group member who provides influential advice about a specific topic of interest to group members
- Plays a role of adoption of innovations and also diffusion
- individuals will be consulted, formally or informally, as being reliable sources of information about the values, attitudes and behaviours of the group
- Kylie Jenner expresses opinion, causing Snapchat stock to drop (6%)

Theory of diffusion of innovations:

- suggests that the influence of social groups on the decisions made by individuals determines the way and the rate at which new products and ideas are adopted and spread. Innovations are introduced and used by 'innovators'
- *two-step flow of communication* in which <u>information can be directed to and focused</u> on the opinion leader who, after adopting the innovation, will communicate the information to the broader population

Family:

- One of the most influential factors of many people's social groups
- Family life cycle: a series of characteristic stages through which most families pass
 - Young singles, marrieds, parenthood, post-parenthood, dissolution
 - Consider the product choices for these groups using the textbook (i.e. parenthood consider household products and baby products)

4 types of family consumption decisions:

Autonomic decisions: (subconscious) i.e. household products

Wife-dominant decisions: women still make the majority of household purchasing decisions Husband-dominant decisions: A small range of products are traditionally purchased by men, including hard-ware and garage products

Syncratic decisions: purchasing decisions made by both husband and wife: superannuation

Pester power: children's influence on parent's purchasing decisions

- Snack choices, gaming consoles, holiday destinations

Roles and status:

- Each individual in society plays a number of roles.

- Restaurants will choose to offer a narrow menu, often based on a national cuisine, to a local market from a single location

Specialisation approaches **usually only succeed** if the following five conditions are met.

- 1. The market is characterised by a wide range of needs and product preferences.
- 2. Clear segments can be made
- 3. Market can be divided into those segments
- 4. Individual market segments, or product categories, are sufficiently large to be profitable
- 5. Organisation can <u>reach</u> those marketing segments

The target marketing process (STP)

- 1. Segment the market
- 2. Target specific areas in segment
- 3. Positioning your product within that segment

6.3 identify market segmentation variables for consumer and business markets, and develop market segment profiles

Market segmentation variables should be:

- Easy to measure and readily available
- linked closely to the purchase of the product in question (skis in snowy climate)

To ensure that segmentation is effective, segments should be checked against the following criteria: measurability, accessibility, substantiality and practicability

Market segmentation:

- Segmenting market based on criteria called segmentation variables

Two steps:

- 1. Identify market segmentation variables
- 2. Develop market segment profiles (so they can be assessed in next phase)

STEP ONE:

Segmentation variables: characteristics that buyers have in common that might be related to their purchasing behaviour

- Should be easy to measure and closely related to product
- 4 of them

Geographic segmentation: market segmentation based on variables related to geography

- Climate: heaters, coolers

- Cannot take market share from the for-profit sector because they can't market!

Overhead aversion NPO:

Researchers documented donors display "overhead aversion":

- Donors want their money to be spent on actual problem solving (e.g. food items or medical equipment), rather than supporting operations (e.g. compensation for NPO people, logistics, advertising)
- It's important for NPOs to assure donors that initial funds have already covered overhead costs and that the additional donations will be used for actual problem solving

10 Digital and International Marketing

12.1 identify digital marketing activities

NPOs tend to have an influx of funds when there is some major event or advertising, so the challenge is to maintain promotion without being too reliant on external environmental events.

Digital marketing - the activities involved in planning and implementing marketing in the digital environment.

Examples:

- Behaviourally targeted ads
- Emails, texts about offers and surveys, website offers

Digital marketing - consumers:

Advantages	Disadvantages
• Convenience	Inability to physically examine the product before purchase - colour of clothes - Augmented Reality (AR) trying to remedy this ('try on' the clothes)
• Efficiency	Risk of privacy and lack of personal service.

Digital marketing - organisations:

Advantages	Disadvantages
Access to larger, entire global market	Increased competition
Easier to collect and store infoReduced costs	Growing consumer awareness of privacy concerns

12.2 explain the unique characteristics of digital marketing / e-marketing

Three main characteristics:

Profiling:

Learning more about existing and potential customers **prior** to purchase.

- Made easier through the rise of digital marketing
- Google Now knows better than you know yourself

Gain information about consumers through:

- Requiring registration to access a web site
- The use of 'cookies' on web sites: how often visit sites, which, when etc
- Competitions to win a product

Then, lots of information is usually stored in a database or data warehouse

	Advantages	Disadvantages
Customers	 Convenient- reduced searches Higher satisfaction Interaction between salesperson and customer- customer service 	Become over-reliantPrivacy concerns ofc
Firms	 Reduced costs (more accurate) Ease in identifying target market Higher customer retention as they are more likely to the satisfied 	Potential for lawsuits and backlash

Control is the ability of the customer to <u>determine how they interact</u> with the marketing message and to influence the <u>presentation and content</u> of the marketing message. Through:

• **push advertising** refers to advertising sent from the marketer to the customer (it is pushed to them). **Pull advertising** refers to advertising that the customer actively seeks out (they pull it from the marketing organisation).

Search engine marketing/ranking: paid advertising that appears similarly to a search result on a search engine page.

Others:

- Email and SMS Marketing
- Apps
- VR the new technological frontier for marketers
 - VR department store (eBay and Myer)
- E-commerce allowing purchasing to occur online

12.4 appreciate ethical and legal issues relating to digital marketing

Privacy	Private information can easily be obtained by smartphones accessing the internet/Fb. This can result in identity theft and fraud issues.
	Facebook scandal case:
	A developer from Facebook had access to data on 50 million users, sold that
	 information to Cambridge Analytica which was later hired by the Trump campaign. Enables political campaigns to send customised political information to them Helpful for criminal activity and stalking
	- Companies or other entities can target customers and nudge them in specific directions
	Privacy in the Digital Age Ted Talk: your information is being broadcasted. - Mobile phones are broadcasting information
	- Connecting to a 'free Wifi' unencrypted will intercept all your searches and information (easy to access)
	- Is privacy important to you? Discrepancy in stated preference and behaviour
M&D conduct	Competition and Consumer Act prohibits such conduct. - Online scams such as 'phishing' pretending to be someone else to elicit personal details (often through email)
Spam	Unsolicited commercial email regulated by Spam Act. - Waste of time, annoyance, invades privacy etc
Other types	Intellectual property theft - pirating movies Consumer protection - hacking into credit card data, online accounts

Internet of Things (IoT) - A term used to describe the fact that <u>almost all products and services</u> collect data as part of their everyday operation.

- IoT data can be gathered from everyday things such as toasters and refrigerators (Amazon Alexa speaker)
- Can be connected to scanner data, web data, mobile data, social media data etc scanner data Detailed data on sales of consumer goods. Obtained from barcodes
- Issue is voice recognition is still not perfect

Uber case study:

- Uber makes LOTS of data and uses it for research. Firms these days are hiring economists with phds to use the big data generated. There are thousands of incremental data tests going on to see what the Uber service could really benefit from.
- I.e. People's interfaces are continually changing in comparison to other people's, testing to see what leads to better outcomes.
- While this has increased profitability for Uber, it could mean exploitation on the driver's part. The use of forces of supply and demand to enable <u>flexible pricing</u>.

Issues with data analysis:

- **spurious correlation** Variables that have nothing to do with each other but which appear to be related.
- Possibility of dirty data incomplete, inconsistent data

16.3 understand the data analytic techniques used in marketing

data analytics The art and science of turning large quantities of data into meaningful and commercially valuable information.

Three types of data analytics insight:

- Descriptive describes how something works
 - Women earn less in Uber driving because they drive slower
- Predictive predicts
 - Gender pay gap **might** lessen as a result of setting speed limits
- Prescriptive suggests ways to take advantage of a predicted outcome
 - Setting speed limits for Uber drivers could reduce the female pay gap

Machine learning:

- Involves the **study of algorithms** that can extract the information **automatically**
 - I.e. linear regression, decision trees
 - Programmers teach the machine how to learn

- Difference from statistical analysis (traditional method):
 - Developing algorithms that can access and use data rather than just finding certain characteristics of data

data mining <u>Looking for patterns</u> in data when those patterns may not have been known in advance. Aka 'exploratory data analysis'

- Deep learning on Facebook which recognises who the face belongs to

Mario MAR.I.O machine learning case study:

- Neural network is a simplification of the human brain function.
- Goal is set for the fitness score to maximise, telling the machine to <u>iteratively</u> learn in order to develop new neurons in order to increase fitness score.
- Method to evolve is set: selecting the optimal choice from each set, breeding additional mutations

Machine Learning:

Advantages	Disadvantages
- Cost effective	The machine can't explain how it came to a conclusion
- Potential to be better than humans Robots better at diagnosing some cancers	Without the right technique/programmer, lots of potential to go wrong (machine can't judge right and wrong)
	Looking at model that is overly complex leads to spurious results or great difficulties to program

Other methods:

- Customer churn analysis, customer satisfaction
- Recommender and market basket analysis (Amazon)
- A/B testing slight difference between the two are tested to see which has higher click-through rates or conversion rates
- Data visualisation (Tableau)
- sentiment analysis The computational study of opinions, sentiments and emotions expressed in text. Grammarly being able to classify text as friendly or analytical

16.4 discuss some of the issues facing data analytics in marketing