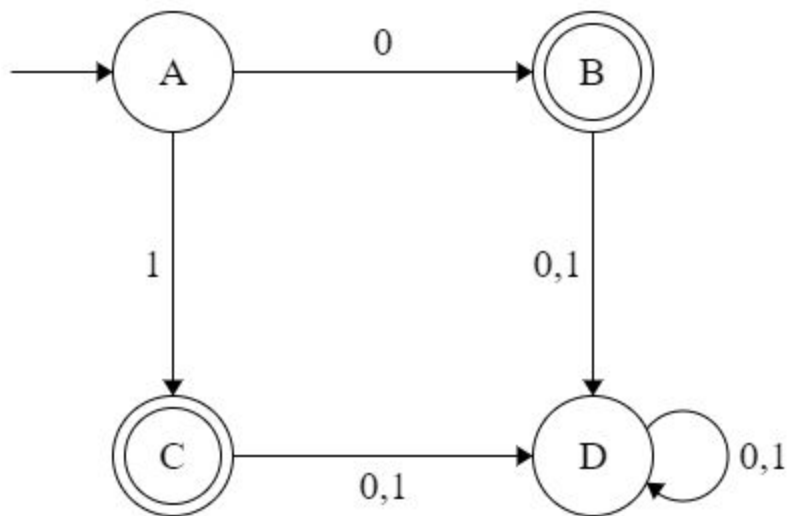


Regular languages and Finite Automata

Formal definition of Finite Automaton(5 tuples)

1. Q , a set of states,
2. Σ , the alphabet,
3. $\delta : Q \times \Sigma \rightarrow Q$, the transition function,
4. $q_0 \in Q$, the start state, and
5. $F \subseteq Q$, the set of accepting states.

Eg.



$Q = \{A,B,C,D\}$
 $\Sigma = \{0,1\}$
 $q_0 = A$
 $F = \{B,C\}$

δ	0	1
A	B	C
B	D	D
C	D	D
D	D	D

At state A, on input 0, go to state B.
At state B, on input 1, go to state D, etc.

Construct transition table:

	a	b	c
X	X, Y, Z	X	Z
Y	∅	∅	∅
Z	∅	∅	Y, Z

New transition table for DFA:

Procedure:

Start with q_0 of NFA(X in this case), note down the states reachable from X(XYZ, X and Z)

Since DFA can only have a single transition between a pair of states, new states have to be created. (eg for NFA, X on input a can go to either X, Y or Z, with equivalent DFA, this have to be represented by a new state XYZ.)

From the reachable states, note down their reachable states on all inputs.

Repeat the process until no more reachable states can be noted.

q_0 for DFA is the same as q_0 for NFA, F for DFA state that contains F for NFA. There might be needs to add a sink state(recall for each state in DFA there will be transitions representing all possible inputs.)

	a	b	c
X	XYZ	X	Z
Z	∅	∅	YZ
YZ	∅	Z	YZ
XYZ	XYZ	XZ	YZ
XZ	XYZ	X	YZ

Product Construction

Each state is a pair of states

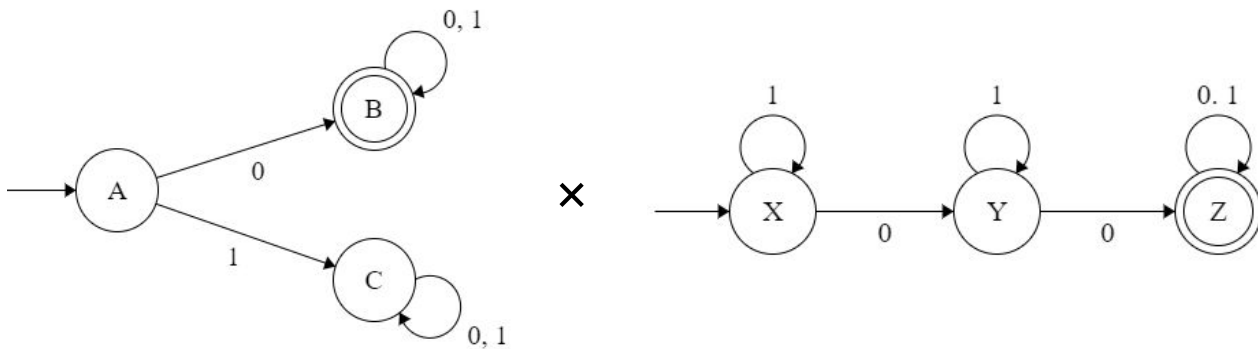
Transition is the product of transitions

q_0 is the product of q_0 s

F -union: includes one of F

-intersection: include both Fs

Eg:



States: AX, AY, AZ, BX, BY, BZ, CX, CY, CZ

Transitions: A on 0 goes to B, X on 0 goes to Y, so AX on 0 goes to BY, etc

	0	1
AX	BY	CX
AY	BZ	CY
AZ	BZ	CZ
BX	BY	BX
BY	BZ	BY
BZ	BZ	BZ
CX	CY	CX
CY	CZ	CY
CZ	CZ	CZ

Chomsky Normal Form

CFG is in Chomsky Normal Form(CNF) is all its R is in the form

- $A \rightarrow BC$
- $A \rightarrow a$
- $S \rightarrow \epsilon$

$A, B, C \in V, a \in \Sigma(a \neq \epsilon), S(\text{start variable}) \in V$

CNF Conversion:

1. Add new S_0 and production $S_0 \rightarrow S$
2. If any $A \rightarrow aB$ appears, do $A \rightarrow XB, X \rightarrow a$.
3. Convert $A \rightarrow B_1, B_2, B_3, \dots, B_n$ to $A \rightarrow B_1A_1, A_1 \rightarrow B_2A_2, A_2 \rightarrow B_3A_3, \dots, A_{n-2} \rightarrow B_{n-1}B_n$.
4. If $A \rightarrow \epsilon$, substitute A where A appears in any RHS with ϵ , remove ϵ production unless $A = S$
5. If $A \rightarrow B$ and $B \rightarrow XYZ$, replace with $A \rightarrow XYZ$

Pumping Lemma for context free grammar

If L is a CFL, there is a number $p > 0$ such that for every $s \in L$ where $|s| \geq p$, s can be divided into five parts $s = uvwxy$ such that:

- $|vx| \geq 1$
- $|vwx| \leq p$
- $uv^nwx^ny \in L$ for all $n \in \mathbb{N}$

Procedure: Given $L \rightarrow$ assume L is a CFL $\rightarrow L$ has a pumping length $p \rightarrow$ find s where $|s| \geq p \rightarrow$ show $uv^nwx^ny \notin L$ for some $n \rightarrow$ show there's no way to divide s into $uvwxy$ that satisfies the 3 conditions $\rightarrow s$ cannot be pumped.

Eg. Given $L = \{a^n b^n c^n\}$, assume exist $p > 0$, let $s = a^p b^p c^p \in L$, then either:

- $vwx = a^i$ for some $1 \leq i \leq p$
- $vwx = a^i b^j$ for some $1 \leq i + j \leq p$
- $vwx = b^i$ for some $1 \leq i \leq p$
- $vwx = b^i c^j$ for some $1 \leq i + j \leq p$
- $vwx = c^i$ for some $1 \leq i \leq p$

In all cases, $uvvwxxy$ has too many of one or two characters. Third character is not repeated enough.

Turing recognisable

A language is decidable if and only if it's Turing recognisable and co-Turing recognisable (it's complement is recognisable)

A and \bar{A} are T-recognisable, let M_1 and M_2 be their recogniser respectively

M = On input w

1. Run M_1 and M_2 on w
2. If M_1 accept, accept. If M_2 accept, reject

A is decidable

E_{TM} is undecidable

$E_{TM} = \{ \langle M \rangle \mid M \text{ is a TM, } L(M) = \emptyset \}$

Show if some TM R decides E_{TM} , then TM S decides A_{TM}

Build M_1 :

$M_1 =$ "On input x:

1. If $x \neq \omega$, reject
2. If $x = \omega$, run M on w and accept if M does"

S = On input (M, v)

1. Use the description of M to build M_1 as noted above
2. Run R on input $\langle M_1 \rangle$
3. If R accepts, reject, if R rejects, accept.

EQ_{TM} is undecidable

$EQ_{TM} = \{ \langle M, N \rangle \mid M \text{ and } N \text{ are TMs with } L(M) = L(N) \}$

Exist TM V decides EQ_{TM} , and TM X decides E_{TM}

X = On input $\langle M \rangle$ where M is a TM

1. Run V on $\langle M, N \rangle$ where N is a TM that reject all inputs
2. If V accepts, accept, if V rejects, reject

Thus if V decides EQ_{TM} , there exists X that decides E_{TM} .