

Web Info Tech Revision

Week 2

Git

- Store files as snapshot commits, rather than delta
- Staging → Local → Remote

Command list

Commands	Meaning
<code>git init</code>	creates the repo
<code>git clone</code>	clones a remote repo
<code>git status</code>	status of repo
<code>git add (-A/*:c)</code>	add to staging area
<code>git commit -m ""</code>	commit changes to local
<code>git push</code>	push from local to remote
<code>git log</code>	shows commit history
<code>git checkout <commit_id></code>	moves head to that commit
<code>git diff</code>	compares with last commit
<code>git revert --no-commit <_id></code>	reverts to that commit
<code>git branch</code>	shows branches
<code>git checkout -b <b_name></code>	creates a new branch
<code>git merge <b_name></code>	merges with branch
<code>git branch -d <b_name></code>	deletes branch

- Best practices
 - Commit often
 - Commit related changes together
 - Commit completed work
 - Branch before build
 - Commit with meaningful messages & naming
 - Agree on a workflow

Javascript

- Separation of concerns
 - Structure - HTML

- Presentation - CSS
- Behaviour - JS
- Benefits: No duplication, increase maintainability, extensibility
- print to console:

```
console.log("Hello");
```

- change stuff:

```
<script>
function myFunction() {
  document.getElementById("demo").innerHTML = "Paragraph changed.";
}
</script>
```

- Include script

```
<script src="myScript.js"></script>
```

- String behaviour

```
var x = "5" + 2 + 3; // x = "523"
var y = 2 + 3 + "5"; // y = "55"
```

- var, const, let
 - var
 - scope: function
 - const
 - scope: block
 - must be assigned when defined and cannot change later
 - won't overwrite var
 - can change property in const object
 - let
 - scope: block
 - won't overwrite var
- Recommendation
 - Declare all variables at the top
 - Declare all functions before calling them

- Prefer let and const
- JavaScript types are dynamic
- Anonymous function

```
setInterval(function(){
  console.log("1 Second");
},1000);
```

- Array iteration

```
<button onclick="numbers.forEach(myFunction)">Try it</button>
<p>Sum of numbers in array: <span id="demo"> </span></p>

<script>
var sum = 0;
var numbers = [65, 44, 12, 4];
function myFunction(item) {
  sum += item;
  demo.innerHTML = sum;
}
</script>
```

- for loop

```
var array = [23, 34, 45, 56];
for (let e in array) // 0, 1, 2, 3
for (let e of array) // 23, 34, 45, 56
```

- DOM: Document Object Model

- Accessing a function without () will return the function definition instead of the function result

```
<p id="demo"></p>
<script>
function toCelsius(f) {
  return (5/9) * (f-32);
}
document.getElementById("demo").innerHTML = toCelsius;
</script>
```

- Retrieving elements: CSS selector

```
var h1 = document.querySelector("h1"); // only the first
h1.style.color = "red";

var h1 = document.querySelectorAll(".class"); // returns node list

// adding elements
var newDiv = document.createElement("div");
document.body.appendChild(newDiv);
```