## **WORKSHEET 1**

#### **PRINT STATEMENTS**

STRINGS: print("Enter your text here.")
>> Enter your text here.

<u>COMMENTS</u> are plain language description of what a block of code does or does not do, which is only intended to be read by a human and will be ignored by Python.

#This is a comment and will not affect the code in any way.

#### **STRINGS**

- Quotation marks act as delimiters, marking the start and end limits of pieces of text.
- String operations:

```
print("Hello" + "Everyone")
>> HelloEveryone
print("Hello" * 3)
>> HelloHelloHello
```

<u>VARIABLES</u> can help you store and reuse a previously computed value, created through an operation called <u>assignment</u>.

```
message (identifiers) = "Hello world" (literals)
print(message)
>> Hello world
```

In naming your variables, there are some rules to follow:

- Variable names must start with either an alphabetic letter or an underscore.
- The rest of the name can contain digits, alphabetic letters, or underscore.
- Nothing else is allowed in a variable name.
- Variable name must not be words with special meanings in Python.

If you want a statement to continue over multiple lines, use a backlash \ at the end of the line.

<u>INPUT FUNCTION</u> can be used to get keyboard input from the user as a string.

```
name = input("What is your name?")
age = input("What is your age?")
print("I know that", name, "is", age, "years old!")
>> What is your name? [USER INPUT] Jessica
   What is your age? [USER INPUT] 12
   I know that Jessica is 12 years old!
```

# **WORKSHEET 2**

### **EXPRESSIONS**

- The general form of expression is such that: operand1 operator operand2.
- Types of operands include int, float, bool, str, tuple, list, and dict.

TYPE FUNCTION checks for the variable's types.

a = 3 + 4
print(type(a))
>> <class 'int'>

INTEGERS (int) is for whole numbers, while FLOAT is for numbers with decimal places.

TYPE CONVERSIONS (type casting) – can also be done with the input function. print(int("32"))
>> 32
print(str(32))
>> 32