

Introduction to marketing

Marketing = activities, processes for creating, communicating, delivering and exchanging offerings that have value

Bundle of attributes – Features and functions of a product that benefits the customer

Client, Customer = Purchaser, Consumer = End-user

Exchange

- 2+ parties
- Benefit for all
- Meet both's expectations

5. Physical Evidence – services

6. People – services

7. Processes – services

Marketing Mix

1. Place
2. Promotion
3. Product
4. Price

Environmental analysis:

- Internal → Organisation, people, processes
- Micro → The industry, customers, competitors, partners
- Macro → PESTEL

Marketing processes – Understanding the market

Value – a perception → $\text{Quality/Price} = \text{Benefits expected/benefits received}$

Marketing through history: Trade → Production → Sales → Marketing → Societal Marketing → Service dominant logistics

Market = group with heterogeneous needs and wants

Marketing Metrics

1. Return on investment → Sales, marketing investment, Bottom line
2. Customer satisfaction → Churn, no. of complaints received/resolved, % on-time delivery, retail queue waiting time
3. Market share → % market share, % market share growth/decline, performance relative to competitors
4. Brand Equity → Awareness, preference, loyalty

Situational analysis → SWOT

Marketing planning: Ongoing process that combines org obj and situational analysis to formulate and maintain a marketing plan that moves the org from where it currently is to where it wants to be
→ Situational Analysis → Organisational objectives → Marketing planning

Market research

The components of a marketing information system

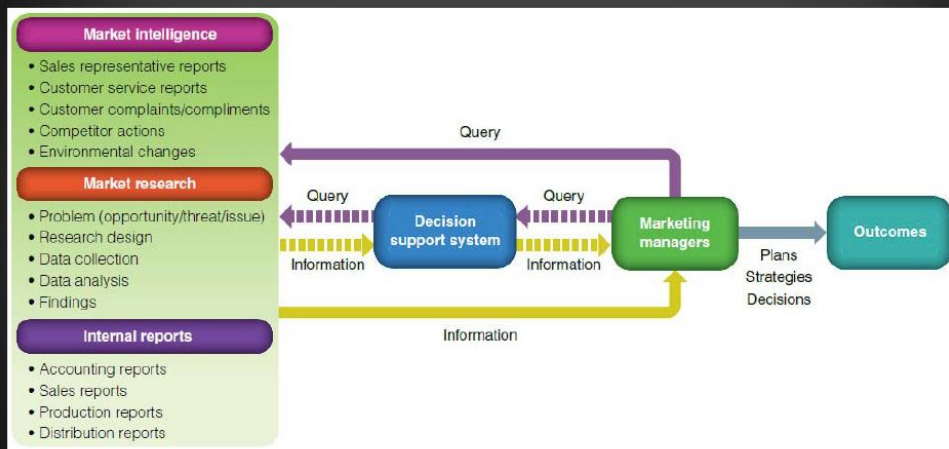


Figure 3.3

Major components

1. Defining the research problem
 - Market research brief – set of instructions stating the research problem, the info required, timeframe, budget etc.
2. Designing the research methodology
 - Exploratory research → Broad
 - Descriptive research → Describes the problem, states and common characteristics
 - Causal research → Cause and effect
3. Collecting data
 - Primary data → Specific for the purpose
 - Secondary data → Collected from other sources
 - Data mining
 - Quantitative vs Qualitative
 - Sampling
 1. Probability – everyone has the same chance of being included
 2. Non-probability – convenient sample, not statistically representative
 3. Sampling error – diff b/w the sample population and the population
4. Analysing data and drawing conclusions
5. Presenting the result and making recommendations

Factors to be considered – relevance, timing, availability of resources, need for new information, cost-benefit analysis

Qualitative research → Rich, deep and detail vs. Quantitative – Numerical

