

Emotions sample

Wednesday, 8 March 2017 8:27 PM

What is an emotion?

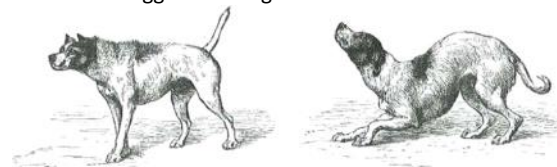
- 550 words describe them
- Simplified into 3 components
 - Cognitive
 - Subjective conscious experience
 - Your cognitive interpretation of how you're feeling
 - E.g. Not being scared of spiders, so not feeling fear
 - Physiological
 - Different emotions correlate with different bodily arousals
 - E.g. Increase in body temperature
 - Behavioural
 - Overt expression of an emotion
 - E.g. Facial expression or movement
- How are they studied
 - Individual components
 - Combination of components
 - Predominantly focus on behavioural component
 - Have primarily looked at facial expressions in assessing emotions
 - Due to a lack of technology to examine other aspects
- Different types of theories
 - Common-sense
 - Early days
 - "I tremble because I feel afraid"
 - i. Stimulus
 - ii. Conscious feeling
 - iii. Autonomic arousal
 - Automatic changes to the body by the sympathetic nervous system
 - James and Lange
 - 1885
 - Theorised separately but at the same time
 - "I feel afraid because I tremble"
 - i. Stimulus
 - ii. Autonomic arousal
 - iii. Conscious feeling
 - Body attributes a feeling toward the body's response
 - Would assume that there are arousal types in order to pair an emotion with the arousal profile
 - Cannon and built on by Bard
 - 1937
 - Criticised James-Lange
 - Too difficult for subjects to interpret changes in their body and attribute emotions to them
 - Doesn't account for arousal without emotion
 - ◆ E.g. Exercise
 - ◆ While the arousal proposal is similar to anger, subjects don't feel anger
 - "The dog makes me tremble and feel afraid"
 - i. Stimulus
 - ii. Subcortical brain activity
 - Automatic appraisal of the stimulus in the subcortical brain region
 - ◆ Theory proposed incorrect region
 - ◆ Recognises stimulus
 - ◆ Accordingly stimulates:
 - i) Conscious feeling
 - ii) Autonomic arousal
 - Schacter
 - [REDACTED]
 - [REDACTED]
 - [REDACTED]
 - [REDACTED]
 - [REDACTED]
 - i. [REDACTED]
 - ii. [REDACTED]
 - iii. [REDACTED]
 - 1) [REDACTED]
 - iv. [REDACTED]
 - 1) [REDACTED]

Built for emotion: Evolutionary and neurological (biological) perspectives on emotions in psychology

- [illegible]

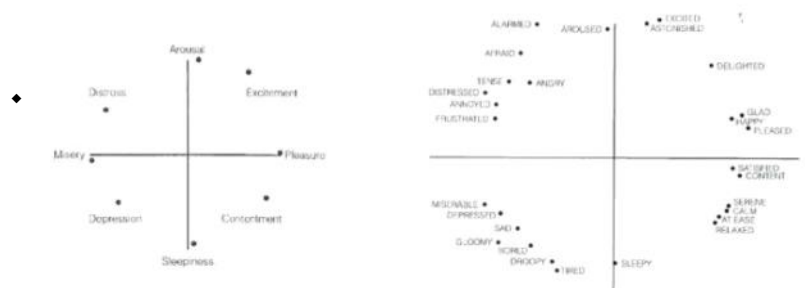


- ◆ E.g. Submissive vs aggressive dogs



- ♦ Emotions have an effect on the nervous system
 - ♦ A strong sensory experience will activate the nervous system
 - ♦ Activation produces specific physiological behaviours or actions
 - ♦ E.g. Sweating
- ♦ Shared due to species evolution
 - ♦ Darwin pioneered studying facial expressions with emotion
 - ♦ Looked at different countries but not isolated cultures
 - ♦ If emotions were determined by culture, the following groups wouldn't show the same emotions as other people
 - ♦ Human infants
 - ♦ When infants cry:
 - ♦ Eyes are always closed
 - ♦ Mouth is always widely open
 - ♦ Children in different environments showed the same expression under the same emotional circumstances
 - ♦ Innate across human
 - ♦ Blind children

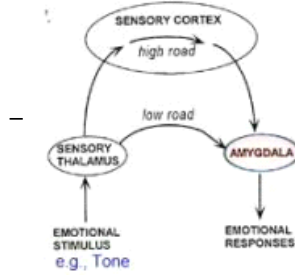




○ Facial Feedback Hypothesis

- Ekman (1984) Expression and the nature of emotion. In Scherer & Ekman (Eds.), Approaches to emotion.
- Erlbaum McIntosh, D N (1996). Facial Feedback Hypothesis: Evidence, implications, and directions. Motivation and Emotion, 20(2)
- What role do facial expressions play within emotions?
 - Internal states (physiological/emotions) and facial expressions:
 - ◆ Are intimately linked
 - ◇ Not a causal relationship
 - ◇ I.e. When one changes, so does another
 - ▶ Also proposed by Darwin
 - Part of being angry, is showing that you're angry

CONCEPTUAL MODEL: high road and low road



- ◆ [REDACTED]
- ◇ [REDACTED]
- ◇ [REDACTED]
- [REDACTED]
- ◆ [REDACTED]
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- ▶ [REDACTED]
- [REDACTED]
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- ▶ [REDACTED]
- ▶ [REDACTED]
- [REDACTED]
- ◆ [REDACTED]
- ◇ [REDACTED]
- Hippocampus
 - ◆ Context fear associations can impact whether a fearful response is elicited alongside the specific features of the stimuli
 - ◇ E.g. A bear in the woods vs in the zoo
 - ◇ E.g. A rat develops fear to the CS but also the chamber in which it hears the CS
 - ▶ LeDoux & Phelps 2000
 - ◇ These associations depend on the hippocampus
 - ▶ Lesions to the hippocampus's of rats:
 - From the above study
 - Before:
 - ◆ Never becomes fearful of the box (context)
 - ◆ Still fears the buzzer
 - After training:
 - ◆ Loses fear of the context
 - ▶ Activity of amygdala and hippocampus are correlated
 - More activity of amygdala = more activity of hippocampus
 - ▶ Can also operate independently
 - ▶ Top-down activation of the amygdala
 - Hippocampus dependent representations
 - Caused by expectations of an event
 - Primes amygdala rather than the other way around
 - E.g. Entering exam situation

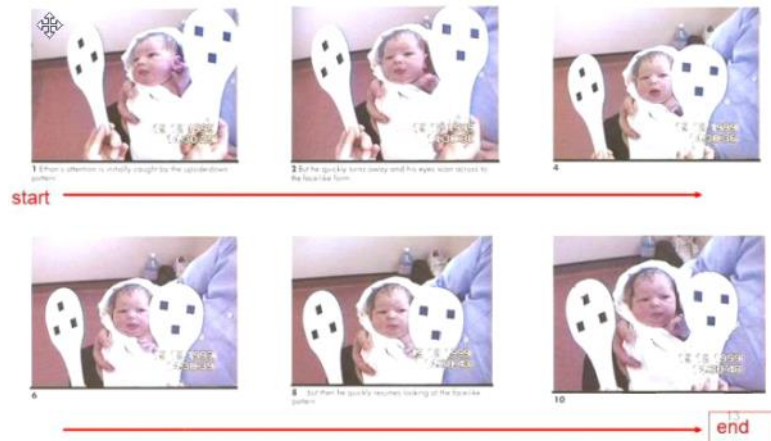
The emotional repertoire and experience of the human infant

- Operates on the idea that if emotions have an evolutionary purpose (and are thus innate), they would be common across infants
- Cognitive and emotional capabilities of infants and toddlers
 - Enable babies to communicate and adapt
 - Methodology
 - Preferential looking paradigm
 - Presenting it with two stimuli
 - ◆ Preference is determined by time spent looking at one stimuli
 - Habituated to one stimuli
 - ◆ I.e. Repeated exposure
 - ◇ E.g. Happy face
 - ◆ Shown a slightly different stimulus once habituated
 - ◇ E.g. Scare face
 - ◆ Attentional recovery is measured
 - ◇ Does it notice the difference and does the stimuli recapture the infant's attention

-
- The diagram is a complex, abstract structure composed of black bars and white symbols (squares, diamonds, triangles) on a white background. The structure is hierarchical and branching, starting from a single point at the top left and expanding outwards. The symbols are placed at various points along the branches, often indicating a change in direction or a specific node in the structure. The bars are of varying lengths and thicknesses, creating a sense of depth and complexity. The overall shape is roughly rectangular, with a dense cluster of symbols on the left side and a long horizontal bar extending to the right.



Schematic



- Imitation
 - Piagetian framework
 - "The child learns to imitate..." (Piaget, 1951; p. 78)
 - ◆ Need to master the skill:
 - ◇ Have full muscle control
 - ◇ Understand that you're a separate entity
 - ◇ See themselves in the imitation
 - ◇ Translate what another person is doing and mirror it yourself
 - Meltzoff & Moore (1977)
 - Babies have an innate repertoire of facial expressions which are reflexively reproduced after seeing certain stimuli
 - An ability lost after several months
 - Evolutionary explanation for this
 - ◆ Facilitates/encourages/reinforces caregiver-baby engagement for attachment
 - ◆ Monkeys do the same
 - ◇ Will imitate mouth opening and tongue protrusion

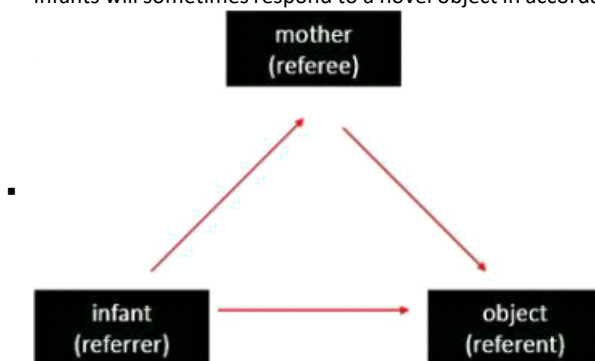


- Assists with face-to-face communication
- Turn-taking and reciprocity
 - [Redacted]
 - [Redacted]

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- Infants are emotionally prepared and sensitive in social contexts, with set/structured skills
 - Rather than by chance
 - Supports automatic production and recognition
 - Women found this in orphans after WWII
 - "Perception of emotion appears to be unique in giving direct access to the states of mind of others"
 - ◆ Bremner, 1988, p. 166
 - Emotions are a powerful driving force
 - ◆ [REDACTED]
 - [REDACTED]
 - ◆ [REDACTED]
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 - ◆ [REDACTED]
- Emotional appraisal and response is automatic and universal in same situations
 - ◆ [REDACTED]
 - ◆ [REDACTED]
 - ◆ [REDACTED]
 - [REDACTED]
 - ◆ [REDACTED]
 - ◆ [REDACTED]
 - And researchers pin-pointed the emotions of the children based off their expressions
 - ◆ Consistently elicited anger in infants in these experiments:
 - ◆ Campos & Emde (1983)
 - ◇ Removed biscuit from 7 month
 - ◆ Stenberg (1982)
 - ◇ Infants arms restrained at 1 month
 - ◆ Such responses make sense within our 'adult' framework
 - ◆ I.e. Situations which make them angry also make us angry
- Infants have emotional sensitivity/recognition
 - ◆ Caron, Caron & Myers (1983)
 - ◆ Used preferential looking paradigm
 - ◆ Habituated infants to one emotional expression (e.g. happiness)
 - ◆ Found that infants were sensitive to a new emotional expression when shown it (e.g. surprise)
- Empathy
 - Distinction between emotions doesn't necessarily mean:
 - Understanding what a person is feeling internally based off their overt behaviour
 - ◆ Empathic arousal
 - ◆ Emotional contagion
 - ◇ Infants cry in response to the cries of other infants

- ◆ Indicating that the environment has a role in determining what you feel
- ◇ Also seen in adults (e.g. crying at a sad scene in a movie)
- ◇ Is it a process or is there real interpretation in infants?
 - ◆ Haviland & Lelwica (1987)
 - ◆ 10-week-old infants and mother
 - ◆ Face-to-face paradigm
 - ◆ Maternal carer displays happy, sad and angry expressions
 - ◆ Infants responded appropriately to each display
 - ◆ Able to infer the internal state of their mother
 - ◆ Socially aware emotional agents
 - ◆ Supports Darwin's idea
 - ◆ "An infant understands to a certain extent, and as I believe at a very early period, the meaning of feelings of those who tend them, by the expression of their features"
 - ◆ I.e. The perception of emotions is direct and not mediated by learning processes
- ◆ Not just affective mirrors
- ◆ With a role of the environment as well
 - ◆ See above
- ◆ But not identically
 - ◆ Babies didn't mimic
 - ◆ But responded in a way that fit with their expression
 - ◆ E.g. If mother is angry, it becomes scared
 - ◆ E.g. Baby shows signs of happiness if mother is show to be happy

- Social referencing
 - Cognition and emotion merge
 - Baldwin & Moses, 1996
 - At 12 months old
 - Infants will sometimes respond to a novel object in accordance with the affect displayed by their parent



- Gives infant an insight into someone else's knowledge
 - And the ability to use it in unfamiliar situations
- Infants appreciate that parents can supply information - in the form of an emotional appraisal - about novel objects
 - E.g. A person, thing or situation
 - At 9 months they seek information to resolve uncertainty and guide their actions
 - ◆ From e.g. parent or experimental confederate
- Pre-requisites
 - Infants need to be able to decode signal
 - Infant must understand referential quality of information
 - ◆ Must recognise that the information is referring to and elicited by the situation, person etc.
 - Infant must appreciate the potential for social communication of information
 - ◆ Recognition that the adult has a different state of mind and additional informational
 - ◆ Must have skills to elicit information
- Examples
 - E.g. Looking at fire, referring to mother, reacting scared towards it
 - E.g. Sorce, Emde, Campos & Klinnert (1985)
 - ◆ Visual cliff apparatus (Gibson and Walk, 1960)

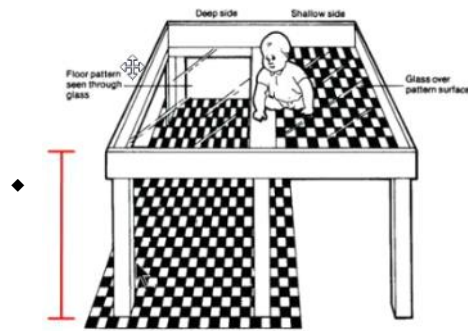
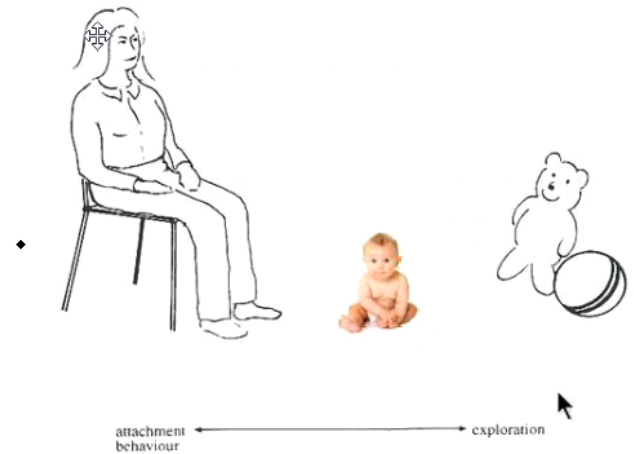


Figure 3.6 Gibson and Walk's (1960) visual cliff apparatus

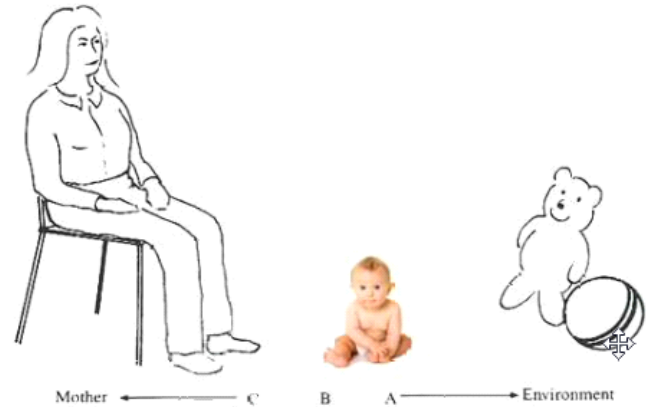
- ◆ Place child in uncertain situation
 - ◆ Place mother on other side, in clear view of the child
 - ◆ Adjust height to maximise uncertainty
 - ◆ Have mother show happy/scared face
 - ◇ When the mother looked happy, 74% of babies would crawl on the glass plate
 - ◇ None of the babies crawled on it when the mother looked fearful
 - Follow up studies
 - ◆ Infant never played with toy that their mother looked at with disgust
 - ◆ After she left
 - Kids of mothers who had social anxiety would not engage with other children when together
 - Piaget
 - Social referencing should only occur later on
 - Primary attachment relationship and its role in emotional regulation
 - 12 months of age
 - Specific relationship between the child and their primary caregiver
 - Built on a history of previous interaction
 - Evolutionary explanation
 - Universal aspects of human adaptation
 - Behavioural dispositions
 - ◆ Determinations to develop certain skills
 - ◆ Inherited from ancestors
 - ◆ Prominent adaptations because they improved the species' chances of survival
 - ◇ E.g. Initial reflex to physically cling on to things
 - ▶ Seen in primates
 - Cling on to caregivers for protection, food
 - ◇ E.g. Theorists who agreed with this and proposed the social nature of human existence
 - ▶ Darwin
 - ▶ Bowlby
 - [REDACTED]
 - [REDACTED]
 - [REDACTED]
- ◆ Attachment behavioural system
 - ◆ Promotes the protection and survival of the infant and species
 - ◆ In the environment of evolutionary adaptedness
 - ◆ Provides a foundation for flexible responses to the environment that is intertwined with the emotional capacities of the infant and his/her emotional development
 - ◆ What drives attachment?
 - ◆ Cybernetics as an influence on his study
 - ◆ The idea that organisms base their decisions on environmental conditions
 - ◆ Goal is homeostasis
 - ◆ Self-regulated/internal balance between dual needs:
 - ◆ Protection
 - ◆ Exploration

- ♦ E.g. Fed, rested, hungry and so it will explore
- ♦ Attachment is the balance of behaviour directed towards the mother and the environment



- ♦ Fearful external stimuli will disturb/upset the homeostasis
 - ♦ It will seek the attachment figure to return to state of homeostasis
 - ♦ Via the maintenance of proximity with a primary caregiver at times of distress or danger
 - ♦ With:
 - ♦ Maintaining contact between infant and caregiver
 - ♦ Crying and smiling
 - ♦ Bringing the infant in contact with the caregiver
 - ♦ Clinging and locomotion
 - ♦ Assists in emotion regulation
 - ♦ So the emotion regulation is construed as relational
 - ♦ Person we seek out to relieve emotional tension is the person we are attached to
 - ♦ E.g. Monkeys cannot sooth themselves so they look to an attachment figure
 - ♦ Runs to its 'mother' (cloth) when confronted with fearful stimulus
 - ♦ The primary caregiver can serve, control and moderate the infant's emotions
 - ♦ This leaves an emotional blueprint as it occurs over time
 - ♦ I.e. Feedback grows expectation that caregiver will care for it
 - ♦ Self-reinforcing the attachment
 - ♦ Hence it is emotionally driven
- ♦ Attachment relationship is dynamic
 - ♦ Infant adapts to the mother
 - ♦ Mother adapts to the infant and is responsive to its needs
- ♦ Attachment in the first 12 months can determine how you respond to emotional situations later in life
 - ♦ Variation in attachment styles can constrain subsequent emotional development
 - ♦ E.g. If you have an unreliable/untrustworthy caregiver you may be untrusting in future situations
 - ♦ It is needed
 - ♦ "What is believed to be essential for mental health is that the infant and young child should experience a warm, intimate, and continuous relationship with his mother" (1953; p. 13)
 - ♦ E.g. Orphans are taken away from their primary caregiver
 - ♦ By 12 months
 - ♦ Organised set of responses to separations from their primary caregivers
 - ♦ Structured and predictable
 - ♦ Represent a crucial form of emotional regulation for the infant
 - ♦ Strange Situation procedure assesses the regular development of these
 - ♦ Ainsworth and colleagues
 - ♦ Put child in stressful situation and assess its behaviour during reunion

Episode	Person present	time
1	Mother, Infant & Observer	30 sec
2	Mother & Infant	3 min
3	Stranger, Mother & Infant	3 min
4	Stranger & Infant	~ 3 min
5	Mother & Infant	~ 3 min
6	Infant alone	~ 3 min
7	Stranger & Infant	~ 3 min
8	Mother & Infant	3 min



- ♦ Attachment style/behaviours
 - ♦ Linked to future relationships
 - ♦ Minnesota longitudinal cohort study found correlations
 - ♦ See below
 - ♦ Not linked to personality
 - ♦ Types
 - ♦ Securely attached
 - ♦ Flexible, secure base behaviour
 - ♦ Stays in proximity until reassured and then return to exploration
 - ♦ Minnesota
 - ♦ More competent with peers
 - ♦ More positive, less negative responses
 - ♦ Deeper relationships
 - ♦ Resilience



- Emotional development
 - Scroufe (1996)
 - Can be viewed as a movement from:
 - ♦ Dyadic regulation; to
 - ◇ From the caregiver
 - ♦ Self-regulation
 - ◇ Learned from the caregiver
- Other links to emotions
 - Attachment is driven by the emotions we feel
 - Is a figure referenced by the infant in a social referencing situation

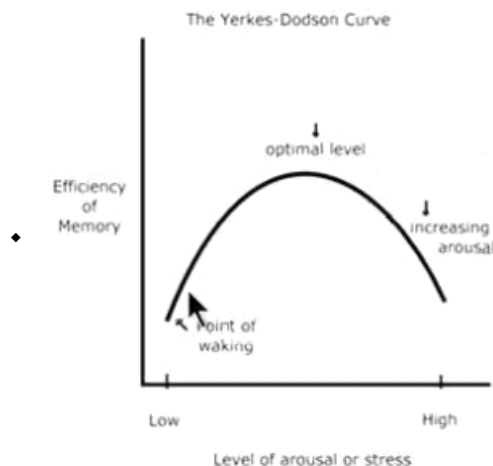
Applications of emotion and memory research

- Physical evidence
 - Memory and identification
 - Caution is shown
 - ♦ Collected, preserved and interpreted by forensic scientists

- ◆ Avoid contamination
- Circumstantial
 - ◆ Placement at a scene doesn't prove involvement
- Forensic investigations
 - An attempt to reconstruct a past event
 - Include:
 - Physical memory
 - Hair
 - Fibres
 - DNA
 - Eye witness memory
 - Flawed
 - ◆ Not a veridical record of an event
 - ◇ It's reconstructive
 - ▶ Affected by many factors
 - E.g. Mood
 - Less cautiously used
 - ◆ Collected by people who don't specialise in human memory
 - ◇ E.g. Police officers
 - ◆ Protocols for collecting, preserving and interpreting don't incorporate as much scientific psychological research as possible
 - ◇ Memory isn't perfect
 - ▶ Affected by many factors during the process of memory retention and recollection, which can distort it
 - ◇ Despite this
 - ▶ Can be critical
 - ▶ Influential
 - ▶ Vulnerable to psychological contamination
 - Stages of memory
 - ◆ Acquisition/encoding
 - ◇ Witness's perceptions at the time of the event
 - ◇ Affected by factors during this
 - ▶ E.g. If it is dark
 - ◆ Storage
 - ◇ Witness stores memory to avoid forgetting
 - ◇ Memory decays over time
 - ◆ Retrieval
 - ◇ Witness retrieves information from storage when it is needed
 - ◇ Also affected by factors
 - ▶ E.g. How a question is asked
 - Case studies of how arousal/stress during encoding can impact memory
 - ◆ E.g.
 - ◇ Assassination of President Kennedy
 - ▶ [REDACTED]
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 - ◆ [REDACTED]
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 - ◇ [REDACTED]
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 - ◇ [REDACTED]
 - ▶ [REDACTED]
 - [REDACTED]
 - [REDACTED]
 - ◆ So memory errors in cases *suggest* that emotional arousal is detrimental to/impairs memory
 - ◇ Experimental considerations
 - ▶ Ecological validity
 - ▶ Ethical considerations mean that research settings are not similar to real life situations
 - ▶ Problems with manipulation emotions in the laboratory
 - ◆ Research findings (below) are based off of large, artificial and safe, discrete test items
 - ◆ Contrasts with highly complex and dynamic emotionally arousing events that contradict these findings
 - ▶ Issues with defining terms
 - Stress/arousal elicited while viewing pictures might not compare to trauma from witnessing a crime
 - ▶ Subjective qualities

- E.g.
 - ♦ How you were feeling at the time
 - ♦ Whether the situation is threatening and has consequences
 - ♦ Bodily reactions
- ▶ Lab based experiments
 - Pros
 - ♦ High control of all variables
 - Cons
 - ♦ Relatively artificial
- ▶ Field based experiments
 - Pros
 - ♦ More ecologically valid
 - ♦ Reasonable control
 - Cons
 - ♦ Often doesn't allow full control over all variables
 - Example
 - ♦ Valentine (2006)
 - ♦ Field-based
 - ♦ Assess the effect of high stress
 - ♦ Labyrinth
 - ♦ Experimental design
 - ♦ IV
 - ♦ State anxiety
 - ♦ With a 'zombie' closely encountering (some?)
 - ♦ Trait-anxiety
 - ♦ Gender
 - ♦ Labyrinth induced increased heart rate (and thus state-anxiety score)
 - ♦ People who experienced more anxiety recalled more incorrect details and fewer correct details
 - ♦ No effect of trait anxiety or gender
- ▶ Archival data collection and analysis
 - Pros
 - ♦ Real life data
 - Cons
 - ♦ No control over confounding variables
- ◊ Supported by some earlier research
 - ▶ Clifford & colleagues, 1978; 1981
 - ▶ Loftus & Burns, 1982
- ♦ Some research suggests that memory for emotionally arousing events should be enhanced
 - ◊ Emotional arousal
 - ▶ Transient state
 - Lasting only seconds/minutes
 - Rather than 'moods' or 'disorders'
 - ▶ The stimulation of an acute state of emotion (positive or negative)
 - Which is induced by exposure to a specific current event
 - ▶ Involves the three components
 - See above
 - Physiological activity
 - Behavioural
 - Cognitive appraisal
 - ♦ Thoughts and evaluations regarding the situation
 - ♦ Differences across:
 - ♦ Different people
 - ♦ Different situations
 - ♦ Promoted by some researchers as being a crucial factor in the experiencing of emotion
 - ♦ Improved attention/memory towards arousing stimuli helps people adapt to their environment
 - ♦ Evolutionary function
 - ♦ Enable individuals to detect and engage with beneficial stimuli
 - ♦ And remember emotion-eliciting events and to avoid harmful stimuli
 - ♦ Allow you to respond to them (e.g. dangerous situations) faster next time you encounter them
 - ♦ Examples of selective attention (thus improved encoding?) towards emotional stimuli
 - ♦ EEG data showed that participants' visual attention was captured for emotionally arousing images shown for 120ms, but not for neutral images
 - ♦ Schupp et al., 2004
 - ♦ Images of phobia-related items are detected faster than non-emotional stimuli (e.g. flowers) in a visual search task
 - ♦ Ohman et al. 2001a, 2001b
 - ♦ Need to notice the dangerous stimuli first

- ♦ Eye tracking data indicated a bias to look at left-hand images first when presented with pairs, unless there was an emotionally arousing image to the right
 - ♦ LaBar et al. 2000
- ♦ When attention is drawn towards emotional stimuli, it appears to become fixated
 - ♦ Found in study similar to LaBar
 - ♦ Calvo & Lang, 2004
- ♦ Emotional stimuli receive an attentional advantage as blinking is not observed
 - ♦ Levenston et al., 2000
 - ♦ When shown starting audio tone while viewing emotional pictures
 - ♦ But was observed for neutral pictures
- ▶ Research on recalling emotionally arousing events
 - Yuille & Cutshall (1986)
 - ♦ Archival data
 - ♦ 13 witnesses of street shooting were interviewed by police
 - ♦ And by a researcher month later
 - ♦ Witnesses provided a stress rating on a 7 point scale
 - ♦ Recall accuracy was greatest for witnesses who reported having experienced the greatest degree of stress (negative emotional arousal) during the crime
 - ♦ However, the people with more stress were more directly involved
 - ♦ Potential confounding variable
- ♦ More recent, dominant body of research suggests that emotional arousal from the same event can both impair and enhance memory
 - ▶ Yerkes-Dodson law
 - Memory is best at the optimum level of arousal
 - ♦ Not too high, not too low



- ▶ Easterbrook hypothesis
 - More dominant recently
 - Highly aroused witnesses have better memory for central details over peripheral details
 - ♦ As arousal increases, perceptual range reduces and attention narrows, so we attend to only central details in the environment
 - ♦ Concept of 'central' can differ from person-to-person
 - ♦ Supported by understanding of physiological, evolutionary and psychological functions of emotional arousal
 - ♦ E.g. Amygdala and prefrontal cortex processing
 - ♦ Better explains recall accuracy and memory failures
 - ♦ Witnesses weren't as focused on the peripheral details
 - Supported by theories with different methodologies:
 - ♦ Christianson & Loftus (1991)
 - ♦ Pps viewed slides showing a boy on an outing with his mother
 - ♦ Boy walking past a car (neutral condition)
 - ♦ Boy on bonnet, bleeding, with one eye hanging out (emotional condition)
 - ♦ Findings for the emotional condition group:
 - ♦ Memory enhancement for central details
 - ♦ Memory impairment for peripheral details
 - ♦ The rest of the slides
 - ♦ Steblay (1992)
 - ♦ Presence of a weapon draws attention away from the culprit's face
 - ♦ Impairs the witness' ability to identify them
 - ♦ Morgan et al. (2004)
 - ♦ [REDACTED]
 - ♦ [REDACTED]

- ◆ Types of polygraph tests



-



- ◇ Control question test

- ▶ Procedure

- Phase 1

- ◆ Pre-test interview
 - ◆ Yes/No questions are formulated and discussed with the suspect
 - ◆ Asks three types:
 - ◆ Irrelevant
 - ◆ No arousal
 - ◆ E.g. Yes/No, "Are you left handed?"
 - ◆ Relevant
 - ◆ Discussed until they agree that they are unambiguous
 - ◆ Stress-inducing for guilty but not innocent
 - ◆ E.g. Did you assault Sam Smith the evening of Nov 11th?"
 - ◆ Control
 - ◆ Stress-inducing for innocent people but not guilty people
 - ◆ General, vague and cover long periods time
 - ◆ Embarrass both innocent and guilty
 - ◆ Require an honest 'yes' but suspect is told they must lie and that the polygraph will detect it
 - ◆ E.g. "Before age 25, did you ever verbally threaten to hurt anyone?"

- Phase 2

- ◆ Have to convince participants that it works in detecting lies
 - ◆ Guilty becomes more fearful
 - ◆ Greater physiological exacerbation to relevant questions
 - ◆ Innocent becomes less fearful
 - ◆ E.g. Card trick
 - ◆ Pinpoint when they are lying about a card being theirs

- Phase 3

- ◆ All types of questions are repeated

- Phase 4

- ◆ Scoring
 - ◆ Global approach
 - ◆ Subjective impression of peaks and moderate patterns
 - ◆ Numerical scoring
 - ◆ If relevant > control = negative score
 - ◆ If control > relevant = positive score
 - ◆ Comparisons are summed to give a total score
 - ◆ Often:
 - ◆ +5 = truth
 - ◆ -5 = deceptive
 - ◆ In between = inconclusive

- Phase 5

- ◆ Tell the suspect the result in the hopes of a confession
 - ◆ Because the polygraph itself is not admissible while a confession is

- ▶ Criticisms

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- ◆

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- ◆

- ◆

- ▶ Accuracy

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- ◆

- ◆

- ◇ Cultural differences in non-verbal behaviour
- ◆ How to pass
 - ◇ Lower your arousal levels for relevant questions
 - ▶ Harder to do
 - ▶ Easier for psychopaths who have minimal emotive response to situations
 - ◇ Easier to increase your arousal for control questions
 - ▶ E.g. Prick yourself or bite your tongue
 - ◇ Floyd Fay became a polygraph expert in prison after being falsely convicted of murder
 - ▶ Recruited 27 inmates who confessed their guilty
 - ▶ After 20 minutes of coaching, 23 passed a CQT exam
 - Kleinmuntz & Szucko, 1984
- ◆ Scientific/expert support

Question	% agree
CQT is scientifically sound	36
GKT is scientifically sound	77
Would advocate admitting a failed CQT as evidence in court	24
Conclude that an individual who fails 8/19 GKT items has guilty knowledge	72
CQT can be beaten by increased response to control questions	99

- Non-verbal
- Content of what they say
- Current directions
 - [Redacted]
 - [Redacted]
 - [Redacted]
 - [Redacted]
 - ◆ [Redacted]
 - ◆ [Redacted]
 - ◆ [Redacted]
 - ◇ [Redacted]
 - [Redacted]
 - ◆ [Redacted]
 - ◇ [Redacted]
 - [Redacted]
 - [Redacted]
 - [Redacted]
 - ◆ [Redacted]
- Difficulties in the detection of deception

How should we think about emotions in the study of human psychology?