Introduction to Cognitive Psychology

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What is Cognitive Psychology

- Cognition is the collection of mental activities used in perceiving, remembering, and thinking, as well as the act of using those processes
- Cognitive Psychology is the scientific study of these mental processes
- Perception (recognise an object)
- Attention (focus in class)
- Memory (remember phone #)
- Concepts (have an idea)
- Language (understanding text)
- Visual knowledge (getting to W building)
- Judgment/decisions (party or study?)
- Reasoning/Problem solving (how can I graduate?)

Brief History of Cognitive Psychology

Roots in philosophy

- Aristotle 384-322 BC Empiricism, memory & learning tabula rasa
- Wilhelm Wundt 1832-1920 1879 first lab Mental processes, introspection
- Edward Titchener 1867-1927 Wundt's student, introspection- Structuralism
- Hermann Ebbinghaus 1850-1909 Experimental study of memory Forgetting curve, learning curve - Savings in relearning
- William James 1842-1910 Everyday psychological experiences Functionalism Memory divided based on functions
- Behaviorism 1910s-1950s Watson -Study observable behaviour -Not the mind, consciousness, thoughts...
- Cognitive revolution late 1950s World War II Linguistics Artificial Intelligence/Computers

Assumptions that we Make

- Mental processes exist
- Mental processes can be studied scientifically
- Behaviour gives us insight into these processes
- Humans are active information processors

Studying Mental Processes

- · Our observations need to be reliable and valid
- Reliability refers to a certain level of repeatability when things are measured more than once using the same method
- Validity refers to whether or not we have actually measured what we set out to measure

Object Recognition

Visual Perception

- · Vision is dominant sense
- Perceive and recognise objects through:
 - Form perception: see basic size and shape

- Object recognition: identify objects
- But "the whole is greater than the sum of the parts"

What is First?

- Collect information then interpret
- Interpretation happens AS we collect information
- · Parallel processing

Object Recognition

- We recognise huge range of objects in multiple contexts
- Context plays a large role in recognition
- · Detect presence of relevant features

Advantages of feature-based recognition

- 1. Features are basic building blocks for objects and words
- 2. Recognise objects despite variations in size, colour, position
- 3. Use features for visual searches

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- 4. Early step that occurs before features assembled into complex whole objects

Word Recognition

- Begins with detection of simple features
- Features put together in brain
- Complete object

Any model needs to be able to explain...

- · Familiarity: frequent words better recognised
- Recency: words just seen better recognised
- Word superiority effect

Familiarity

- Frequent or infrequent words
- Viewed rapidly: Tachistoscope (right), Computer
- 65% of frequent words recognised
- 33% of infrequent words recognised

Word Superiority Effect

- Words are easier to perceive than letters by themselves
- E.g., "did you see the letter T" after CART or T
- Faster to recognise that T was present when see CART than when T by itself
- Recognition of letters is superior when letters are in words
- Also occurs for non-words that resemble English words, e.g., glake

Feature Net Models

Readiness to fire

- Determined by starting level of activation
- Influenced by: Frequent use, Recent use
- Explains experimental findings of Frequency, Recency

Facial Recognition

- Evidence for a different system
- Prosopagnosia
- Dependent on viewpoint

Systems for Configurations

- Separate system that is sensitive to viewpoint
- Used for tasks that involve: recognising specific individuals with a category, category is extremely familiar
- Recognition of configurations

Top-Down and Bottom-Up Processing

- Data driven or bottom up processing Begins with the data
- Concept driven or top down processing Begins with concept
- Interactive models involve both