### **WHAT IS LEARNING**

- To find general principles that are applicable to many different species and many different learning situations.
- "Learning is a change in behaviour due to experience"

### **CHANGE:**

- Learning always involves some sort of change
- This can be an increase/decrease in the frequency, intensity, seed, duration of form of behaviour

Eg. Riding a bike= increase in our speed and time that we can stay on a bike

Quit Smoking= decrease in the number of cigarettes we have and time before the next one

The key issue in learning is whether a change in behaviour occurred, not how long it lasted.

While we assess learning by observing a change in behaviour, the behaviour is actually a measure of "performance" rather than a direct measure of "learning"

# Week Two

## **Habituation**

"Habituation is a decline in responding to repeated presentations of a stimulus."

The decrease in your startle response with the repeated presentation of a loud noise is an example of habituation. This is the simplest form of learned behaviour and it involves changes in responding to a single stimulus which is presented repeatedly.

**Habituation** is a ubiquitous form of learning in that it occurs in single cell protozoa, invertebrates, insects, mammals and in people.

**Eric Kandel** won the Nobel Prize for Medicine and Physiology for his work on the neural mechanisms of learning which he discovered through examining habituation in sea snails.

**Dishabituation** is the re-emergence of a habituated response due to the presentation of another external stimulus.

BABY VIDEO: HABITUATION SHOWS US THAT THIS BABY'S MEMORY IS ALREADY FUNCTIONING

### Sensitisation

Sensatisation; is the increase in responding following repeated presentations of a stimulus.

<u>Groves and Thompson's dual process theory</u> (1970) was one of the first attempts to account for both habituation and sensitization in a single model.

Groves and Thompson argue that there are two independent processes underlying the increases and decreases in responsiveness to repeated stimulation. Eg. SR connection

## **Opponent Process Theory of Habituation**

**Solomon and Corbit** proposed that the typical emotional response is the result of two independent antagonistic processes that they imaginatively called the a-process and the b-process.

The **a-process** is responsible for the primary emotional response and the **b-process** is the opponent emotional response.

# **Textbook**

**Reflexes:** a relationship between a specific event and a simple response to the event. It is not a particular behaviour

**Modal action pattern (MAP):** naturally selected behaviour; a series of related acts found in all or nearly all members of a species.

- Are elicited by a releaser.
- Involve whole organism unlike a reflex which is a few muscles/glands

General behaviour traits: are behavioural tendencies with a strong genetic component.